**Table 3**

**EVALUATION OF THE PROPOSED MODEL AND RESULTS**

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| **HIPOTHESES** | **COEFFICIENT** | **STANDARD ERROR** | **STANDARDIZED BETA** | **TEST Z** | **P-VALUE** | **HIPOTHESIS** |
| GN | **<---** | NF | 0.406 | 0.058 | 0.705 | 7.054 | < 0.001 | Accepted |
| Communication | **<---** | GN | 0.403 | 0.172 | 0.183 | 2.341 | 0.019 | Accepted |
| Leisure | **<---** | GN | 0.473 | 0.111 | 0.419 | 4.273 | < 0.001 | Accepted |
| QV | **<---** | GN | 0.333 | 0.108 | 0.273 | 3.092 | 0.002 | Accepted |
| QV | **<---** | Communication | 0.267 | 0.049 | 0.482 | 5.392 | < 0.001 | Accepted |
| QV | **<---** | Leisure | 0.335 | 0.102 | 0.31 | 3.265 | 0.001 | Accepted |

Note: R²: GN (Business Management) = 0.50; Communication = 0.03; Leisure = 0.18; QV (Quality of Life) = 0.54.

**Source: Prepared by the authors.**